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<p&gt;2012 video game&lt;/p&gt; &lt;p&gt;Call of Duty: Black Ops II is a 2012 first-person shooter video game de veloped by Treyarch and published7, £ by Activision. It was released for Microsof t Windows, PlayStation 3, and Xbox 360 on November 12, 2012, and for the7, £ Wii U on November 18 in North America and November 30 in PAL regions.[1][2][3][4][5] Black Ops II is the ninth7, £ game in the Call of Duty franchise of video games, a sequel to the 2010 game Call of Duty: Black7, £ Ops and the first Call of Duty game for the Wii U. A corresponding game for the PlayStation Vita, Call7, £ of D uty: Black Ops: Declassified, was developed by nStigate Games and also released on November 13.&lt;/p&gt; &lt;p&gt;The game&#39;s campaign follows up7, £ the story of Black Ops and is set

<p&gt;The game&#39;s campaign follows up7, £ the story of Black Ops and is set in the late 1980s and 2025. In the 1980s, the player switches7, £ control betwee n Alex Mason and Frank Woods, two of the protagonists from Black Ops, while in 2 025, the player assumes7, £ control of Mason&#39;s son, David (codenamed &quot;Se) Tj

Nicaraguan arms dealer7, £ and later terrorist, who is responsible for kidnappin

g David in the 80s and later sparking a Second Cold War in7, £ 2025. The campaign features non-linear gameplay and has multiple endings.[6] Locations featured in the game include Angola, Myanmar, Afghanistan, Nicaragua, 7, £ Pakistan, the Caym an Islands, Panama, Yemen, the United States, and Haiti.</p&gt; <p&gt;Development for the game began soon after the release of7, £ Black Ops, with Activision promising that the follow-up would bring "meaningful innova tion" to the Call of Duty franchise. Black Ops7, £ II is the first game in t he series to feature futuristic warfare technology and the first to present bran ching storylines7, £ driven by player choice as well as selecting weapons before starting story mode missions. It also offers a 3D display7, £ option. The game wa s officially revealed on May 1, 2012, following a set of leaked information rele ased during the previous7, £ months.</p&gt; <p&gt;Black Ops II received mostly positive reviews from critics, with praise for its gameplay, story, multiplayer, Zombies mode, and villain, 7, £ but its Str ike Force missions had a mixed reception. The game was a commercial success; wit hin 24 hours of going7, £ on sale, the game grossed overR\$500 million.[7] It had remained the largest entertainment launch of all time until September 2013,7, £ w hen Take-Two Interactive announced that Grand Theft Auto V had grossedR\$800 mill ion in its first day of release.[8] It went7, £ on to sell 7.5 million copies in the U.S. in November 2012, making it the highest-grossing game of the month.[9]7 £ A sequel, Call of Duty: Black Ops III, was released in 2024.[10] Call of Duty