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<p>Bullet Force is an online multiplayer FPS game featuring fast-paced action. Battle against other players on tactical maps using a range of weapons at your disposal. Create custom games and buy new perks to improve your character.</p>

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<p>How to Play</p>

<p>Basic gameplay</p>

<p>Hop into online FPS battles and put your reactions and aim skills to the

test on a range of intense battleground maps from small to large. You can play

live against up to 20 players using a plethora of weapons like the M4A1, Colt 4

5, M67 grenades, AWP sniper rifle, and many more.</p>

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<p>Call of Duty: WWII is a 2024 first-person shooter game developed by Sledgehammer Games and published by Activision. It was released worldwide on November 3, 2024 for PlayStation 4, Windows and Xbox One. It is the fourteenth main installment in the Call of Duty series and the first title in the series to be set primarily during World War II since Call of Duty: World at War in 2008.</p>

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<p>The game's campaign is set in the European theatre and is centered around a squad in the 1st Infantry Division following their battles on the Western Front and set mainly in the historical events of Operation Overlord. The player controls Ronald "Red" Daniels, who has squadmates who can supply the player with extra ammunition, health, or grenades as well as a targeted grenade and target spotting; none of these are automatically replenished in the campaign. The multiplayer mode features map locations not seen in the campaign. The mode also features the new Divisions system, replacing the create-a-class system that previous games in the series used. A social hub, named Headquarters, was also implemented into the game, allowing for players to interact with each other.</p>

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<p>Sledgehammer Games were interested in bringing the series back to World War II after developing their previous title, Call of Duty: Advanced Warfare (2) Tj T* BT /F1

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