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o editado de si mesmo na frente do recinto de elefantes no

Zoológico de San

Foi filmado por seu co-fundador Yakov Lapitsky. O primeir

o de sempre do Youtube

foi filmado no zoológico de San Diego

local

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In March 2024, Nitrome mentioned that they were not

working on Flightless due to several things changing since when it was greenlit

, most notably that the game was done in Flash when Nitrome had moved on to Unity

and that several of the staff members on the project had left the company.

Flightless | Nitrome Wiki - Fandom

Flightless

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The biggest reason was security

. With a huge part of the tech world running Flash, it became a massive

target for hackers, forcing Adobe to release updates often to patch problems.

It also offered poor performance, causing some users to see full CPU usage when

viewing web pages with Flash content.

What Was Flash & What Happened to It? - LifeWire

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