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This article is about the Nintendo DS version of Modern Warfare 3. For the console versions of the game, see Call of Duty: Modern Warfare 3.

2011 video game

Call of Duty: Modern Warfare 3 Defiance is a 2011 first-person shooter video game in the Call of Duty franchise, developed by n-Space for the Nintendo DS. The game takes place in about the same setting as Call of Duty: Modern Warfare 3 and features many elements of gameplay typical to the series, including the usage of iron sights, vehicular missions, and online play.[2] It is the last Call of Duty game to be rated T for Teen by the ESRB. It is also the last Call of Duty game to be released on the Nintendo DS.

Gameplay [edit]

The game features the very similar first-person shooter gameplay found in its predecessors. However, the lower screen status display has been updated with new functions including the ability to draw a knife without first moving into melee range of an opponent.

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Chess is difficult to master for several reasons. Firstly, the game has a vast number of possible moves and positions, which makes it very complex.

Secondly, it requires deep strategic thinking, long-term planning, and the ability to anticipate your opponent's moves.